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.. _laap: This is awesome, thank you! I have a simple question though, how do I go from all this to a working java program? I know the basics, but I want to be able to make a java program that can generate ascii files like what is done in laap. My questions are how do I read this data from my current java code, and how do I write it out to an ascii file? The simplest way to use this code is to put the file in the same directory as where your java program is. For example, if your program is in C:\myprograms\ and the script is in C:\myprograms\ascii_generator.txt, then you can do something like: .. code-block:: java :caption: Using the program as a jar file String output = "C:\\myprograms\\ascii_generator.txt"; System.out.println("Generating a ASCII file using " + output); AsciiWriterAsciiFile ascii = new AsciiWriterAsciiFile(output); ascii.write(numberOfLines); ascii.close(); System.out.println("Done."); The simple example above creates an empty ascii file called ascii_generator.txt in the same directory as the java program. The argument to the AsciiWriterAsciiFile constructor is the output file. For example, if your input file contains 3 lines (and not 5), the output file would contain 3 lines, and your final file would look like this: .. code-block:: ascii :caption: ascii_generator.txt 1 2 3 2 3 4 3 4 5 Now if you want your program to do something useful, you need to know how to read and write the various objects it uses. For example, the AsciiWriterAsciiFile object keeps track of the file that it is writing to, so you need to read and write files. The source code for the Ascii 82157476af

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